# SR UNIVERSITY M.TECH (EMBEDDED SYSTEMS) COURSE STRUCTURE:

(Applicable from the batch admitted during 2020-21 academic year and onwards)

L: Theory, T: Tutorial, P/D: Practical/Drawing, C: Credits CIE: Continuous Internal Evaluation, SEE: Semester End Examination

### I Semester

S.	Course	C TEVA	Hours/Week				
No.	Code	Course Title	L	T	P 0 3 0 3 0 3 0 3 3 2	C	
1	PC	Embedded Systems Design and Programming	3	0	0	3	
2	PC	Embedded Linux	3	0	0	3	
3	PE	Professional Elective - I	3	0	0	3	
4	PE	Professional Elective - II	3	0	0	3	
5	Lab	Embedded Systems Design and Programming Lab	0	0	3	2	
6	Lab	Embedded Linux Lab	0	0	3	2	
7		Research Methodology & IPR	2	0	0	2	
8		Audit Course – I	2	0	0	0	
Total			16	0	6	18	

### **II Semester**

S.	Course	Course	I	Iours	ırs/Week			
No.	Code Title	L	T	P	C			
1	PC	VLSI Fundamentals: A Practical Approach	3	0	0	3		
2	PC	Advanced System- On- Chip Design	3	0	0	3		
3	PE	Professional Elective – III	3	0	0	3		
4	PE	Professional Elective - IV	3	0	0	3		
5	Lab	VLSI Fundamentals-A Practical Approach Lab	0	0	3	2		
6	Lab	Advanced System- On- Chip Design Lab	0	0	3	2		
7		Mini project with Seminar	0	0	4	2		
8		Audit Course – II	2	0	0	0		
	Total			0	10	18		

# III Semester

S. No.	Course	C TEVA	I	Hours/Week			
	Code	Course Title	L	T	P	C	
1	PE	Professional Elective - V	3	0	0	3	
2	OE	Open Elective	3	0	0	3	
3		Dissertation Work Phase - II	-	-	-	10	
	Total			0	12	16	

# IV Semester

S.	Course	C TP'41	I	Hours/Week				
No.	Code	Course Title	L	T	P	C		
1		Dissertation Phase -II	-	-	-	16		
	Total				-	16		

# LIST OF PROFESSIONAL ELECTIVES

S.No.	Title of the Elective
1.	Programming Languages for Embedded Software
2.	AI & Machine Leaning
3.	Internet of Things
4.	Communications Buses & Interfaces
5.	Parallel Processing
6.	Computer architecture
7.	Advanced Digital Signal Processing
8.	VLSI Signal Processing
9.	RTL Simulation and Synthesis with PLDs
10.	Hardware and Software Co-Design
11.	Wireless Sensor Networks
12.	Physical Design Automation
13.	Scripting Languages
14.	Memory Technologies
15.	Network Security and Cryptography